
Subject: Re: Texture mapping onto DEM

Posted by [Mark Hadfield](#) on Sat, 26 Aug 2000 01:30:36 GMT

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>

> I was wondering if it is possible to do texture mapping with IDL (5.3)?

> I would like to map a raster image onto a digital elevation model (DEM).

Sure thing, with Object Graphics anyway. Look at the TEXTURE_MAP property for the IDLgrSurface and IDLgrPolygon objects.

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