craigmnet@cow.physics.wisc.edu wrote:

> Hmm, surprisingly I found that my version was about 4 times faster on
> two different architectures.

And eventually, so did I once I revised my testing code. My mistake
entirely... I got running times of 2.537 vs. 0.5115 for a 1024x1024 array.

{ alpha OSF unix 5.3 Nov 11 1999}

Todd