

Posted by [Martin Schultz](#) on Thu, 07 Sep 2000 07:48:59 GMT

"J.D. Smith" wrote:

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>>> I am thinking I am missing something simple here but I checked tvrd() and
>>> widget_info and can't seem to find a way to get the current image of the
>>> onscreen widget. ie. I have a base widget filled with Draw, sliders, buttons
>>> etc and I want to get a snapshot at full screen resoution of the realized
>>> base widget. I am also using Object graphics for the Draw windows. I
>>> thought by getting the geometry from widget_info(wbasewidget, /Geometry) I
>>> could specify to tvrd() where to get the image (xo,yo,xsize,ysize) , but
>>> tvrd works on Windows, not widgets(with windows in them) I guess. (ie. when
>>> I try this, tvrd pops up a blank 640x512 window (1/4 screen size from my
>>> preferences) and returns a blank image array?)
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>>> am using Windows NT4 and IDL 5.3.
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>> HyperSnap-DX. About \$25. One of the most useful pieces
>> of software I own.

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>> <http://www.hyperionics.com/>

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> Hate to be an open-source snob... Linux + xwd. About \$0. I like:

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> xwd -frame | convert - mywidget.gif
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... or import (an ImageMagick tool). This may even be available for Windows as well ??

Martin

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