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Subject: IDL and MacX...A question

Posted by [uk2](#) on Fri, 03 Jun 1994 20:27:38 GMT

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I apologise if I'm asking a question that has been asked recently, but this is my first time on the newsgroup...so I thought I'd test it out.

My problem is the following:

If I don't use the `.size` command to jack up the memory allocation, then MacX crashes when I load a colour table (not always though). But if I try to re-direct the output (interactively in a programme) to a ps-file; it dumps and informs me that there isn't enough memory. I suppose I could play around with the numbers to get some compromise so that both work. But is there a better way ? Is it the `.size` that's the problem or something in MacX ? Also can I somehow change the `.size` allocation in a procedure ?

I'd be really grateful for any help you can give. Thanks.

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