
Subject: Dos and Donts

Posted by

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Hi there!

I'm preparing a little talk about efficient programming in IDL. From the help files and from my own experience I found many hints about 'what to do and not to do' to speed up code in IDL. The most things I listed so far are about array operations and data arrangement, avoiding loops etc. Taking an intensive look into the help system I found some little tricks to improve speed, e.g. using rotation for image rotation by 90 deg rather than `rot(...,90)`. Up to now I didn't know that there is a difference at all.

I am sure there are many more odds and ends to improve IDL code. Does anyone out there can give me a hint where to find more of those tricks? Links, recommendation of a book, or just some direct tips would be very helpfull.

Thank you an advance and best greetings from Marburg,
Hans Joerg Brinksmeyer

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