
Subject: object wizards

Posted by [Bernard Puc](#) on Fri, 13 Oct 2000 07:00:00 GMT

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Hello,

Apparently, an array created with `objarr()` can only store one type of object. And that's consistent with arrays of structures. But, I want to store several different objects together somehow in a single variable. A structure doesn't work since I have a variable number of objects to store. Therefore, is the only way to do this with an array of pointers, where each pointer references an object reference?

Any ideas much appreciated.

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Bernard Puc

bpuc@va.aetc.com

(703) 413-0500

AETC, INC.

1225 Jefferson Davis Highway #800

Arlington, VA 22202
