Subject: Re: 3D Visualization
Posted by Struan Gray on Fri, 13 Oct 2000 07:00:00 GMT

Larry Ashim, kashim@earthlink.net writes:

> Is there any better way to do this
> visualization using IDL?

   If you are just doing simple depth-cueing (linear fade with
distance) it is built in to the object graphics display routines.
 Just turn it on and objects will fade to the background colour
at a rate determined by a simple pair of parameters. See the
manual for IDLgrView for further details.

Struan