
Subject: Fast Warping Routines in IDL?

Posted by [Myron Brown](#) on Tue, 17 Oct 2000 07:00:00 GMT

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Does anyone know of any public fast generic warping routines written in IDL?

In particular, I'm interested in a REMAP routine that takes arrays of x and y shifts for an image and maps the old image pixels to the new ones. I wrote one with FOR loops, but it's slow. I'm hoping someone else has already done something clever for this in IDL.

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