Subject: Re: Resizing object graphics on X
Posted by promashkin on Wed, 25 Oct 2000 07:00:00 GMT
View Forum Message <> Reply to Message

David Fanning wrote:
>
> P.S. Anybody else discovering that writing platform-independent
> code takes a LOT of work. :-(

In fact, using DIMENSION keyword did not cross my mind to begin with, so
in my Display I used draw widget resize to begin with. Works perfectly
across platforms. I guess, I was not smart enough to get into a problem :-(
Cheers,
Pavel