Subject: Re: Mac OS X

Posted by Dennis J. Boccippio on Sat, 28 Oct 2000 14:02:50 GMT

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A recent email exchange with RSI tech support indicated they have a developer working on it and expect a beta by May-June '01 ... I assume this will be a Carbonized, not Cocoa, implementation (but can always hope!).

FWIW, 5.3 runs pretty well under Classic in the OS X Beta. There are some cosmetic issues with IDL direct graphics windows 'persisting' when shifting back and forth between OS X 'native apps' and 5.3-under-Classic, but nothing showstopping.

Also, when run full-tilt on a large number crunching job, 5.3-under-Classic obviously still hogs the Classic environment but OS X-native apps are at least concurrently accessible, if not terribly responsive (this on a G3/400). (OTOH, on a dual-proc G4, I imagine things would be great...). Suboptimal, but alot better than under OS 9, where a full-tilt IDL job pretty much stopped everything other than 'background' services (printing, file sharing, etc).

I am curious if the new socket-as-file-unit feature will be available in the Mac version once OS X is embraced...

Personally, I can't wait. I'll finally be able to ditch the SGI on my other desk. With the annual savings in SGI support costs and dramatically reduced costs for external storage, I'll gladly buy another OS X license...

- DJB

In article <8tcvs3\$f02\$1@nnrp1.deja.com>, reardonb@my-deja.com wrote:

- > Ed, good question. I would like to know myself.
- > In article <39E72F5F.45F19472@spice.jpl.nasa.gov>,
- > ewright@spice2.jpl.nasa.gov wrote:

>>

- >> To IDL users
- >> From Ed Wright

>>

>> Does RSI-Kodak have plans to port IDL to the new Mac OS, OS X?

>>

- >> --
- >> As always,
- >> Ed Wright

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