Mark Rivers wrote:
>
> It is not true that you can't run dual monitors under NT 4.0.

All I tried to say is that, to the best of my knowledge, the only Wintel
OS that natively supports multiple monitors is 98, and maybe 2000. I am
sure all sorts of hardware are available to bypass the limitations of
any OS. Including, but not limited to, buying a video projector and
displaying IDL work on a wall, while running a small television window
in the corner with your favorite team's game.

It all depends on how expensive you want your second screen to be. If
your OS supports it natively, an 8 Mb accelerated PCI video card can be
bought for less than $10. Dual-monitor Matrox, on the other hand, costs
around $200.

Cheers,
Pavel