Subject: Re: How Computers Represent Floats
Posted by John-David T. Smith on Thu, 30 Nov 2000 08:00:00 GMT

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Studenten wrote:
>
> That would be realy nice...Cause i am facing these particular
> problems...
> Hope you find the posting...
> cu
> Jan
>
> Nigel Wade schrieb:
>
>> David Fanning wrote:
>>>
>>> Oh, dear. :-(
>>>
>>> I have occasion to recall a discussion posted in this
>>> forum some time ago about how computers represent
>>> floating point numbers. How they appear inaccurate, etc.
>>>
>>> I *know* I saved it, but I've searched on just about
>>> every keyword I can think of on my local machines and
>>> in Dejanews and I can't find what I am looking for.
>>> (It's possible I dreamed the whole exchange. Stranger
>>> things have happened.)
>>>
>>> If anyone saved the discussion (or even recalls it
>>> enough to supply me with some likely keywords to search
>>> on), I would be grateful.
>>>
>>> Cheers,
>>>
>>> David
>>>
>>> P.S. In my dream (apparently) someone who is not a
>>> frequent poster to this newsgroup published a fabulously
>>> informative article on the subject.
>>>
>>> --
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>>
>> There was one not too long ago which started with a request

>> about "10 bytes real". Was that the one?
>>
>> If it was back before May '99 then DejaNews won't be able to
>> find it any more.

This brings up the point that it would really be preferrable to have our
own indexing, in case Deja News goes under entirely. Anyone have
experience with this?

JD