
Subject: Re: IDLWAVE 4.6

Posted by [Craig Markwardt](#) on Mon, 04 Dec 2000 08:00:00 GMT

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Carsten Dominik <dominik@astro.uva.nl> writes:

> Subject: IDLWAVE 4.6
>
> Hello IDLWAVE/Emacs users,
>
> I have uploaded version 4.6 of IDLWAVE. You can get it as usually at
>
> <http://www.strw.leidenuniv.nl/~dominik/Tools/idlwave>

Hi Carsten (and JD?)--

I really appreciate what you're doing here. I'm actually kicking myself because I downloaded 4.5 over the weekend. Doh.

I have to admit though that I'm a bit baffled by all the options in these newer versions. I can figure out the Routine Info things, and eventually I will get my preferences plugged in there (finally I know how to indent my main levels to 2 characters)!

However I can't get a handle on this debugging stuff, and that's the thing I want the most! I am the first to admit that debugging under IDL is really not very satisfactory (even with my own DXDEBUG, which I use sporadically). In IDLWAVE I tried to set breakpoints, but they don't seem to take effect. Is it because I type ".RUN myscript.pro" by hand in the shell?

I'm not big on three-key control sequences, so it doesn't come naturally to me to do C-c C-d C-b. I will remember if I need to though. Under Microsoft debuggers it used to be easy to "mouse" a breakpoint, and the program would run to that point immediately. I think GDB has something similar. Can I do that with IDLWAVE?

So my question is, to JD or Carsten: If there were *two* or *three* top things to remember about IDLWAVE's shell interaction, including debugging, what would they be? And are there caveats to remember?

Thanks, and sorry for being an idiot,
Craig

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