
Subject: Re: IDL and MacX...A question

Posted by [8015](#) on Mon, 06 Jun 1994 23:45:07 GMT

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In article <uk2-030694132554@ulysses.lpl.arizona.edu>,

Pete Riley <uk2@lpl.arizona.edu> wrote:

> If don't use the .size command to jack up the memory allocation, then
> MacX crashes when I load a colour table (not always though). But if I try
> to re-direct the output (interactively in a programme) to a ps-file; it
> dumps and informs me that there isn't enough memory. I suppose I could

This is a problem between IDL and MacX. It makes the rounds on this group as well as in one or two of the comp.sys.mac groups every couple of months. I've never attributed it to having anything to do with the .size command, though. My MacX connection (and the Mac it's running on) crashes about every third time I start an IDL sessions and try to run any kind of widget application or display data to a window. The consensus of the user community that responded when I mentioned this a few weeks ago was to switch backward to MacX 1.1.7 (I'm assuming you're running MacX 1.2) or to use eXodus from White Pine software which does not seem to have this problem.

Sorry, someone else will have to offer help with your .ps problem, I'm pretty much useless in that area (no need to discuss the other areas I'm useless in).

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