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Subject: Re: New

Posted by [Philippe-H Cadet](#) on Fri, 22 Dec 2000 07:43:27 GMT

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"Liam E. Gumley" <Liam.Gumley@ssec.wisc.edu> wrote in message  
news:3A42354E.632A5883@ssec.wisc.edu...

> Philippe-H Cadet wrote:

>> Hi I'm interested to IDL. I'm used to script with Povray. Now I would  
like

>> to try IDL. Can someone guide me to the first step of maybe create a

>> "HelloWorld" image.

>

> If you already have IDL installed, the document 'Getting Started' will

> give you an overview of IDL capabilities. If you can't find it in the

> IDL installation (look for the docs directory), a PDF version is

> available online:

> <ftp://ftp.rsinc.com/pub/idl/info/docs/getstart.pdf>

>

>> By the way. Is there a compiler for this?

>

> The compiler and interpreter are one and the same. You can download a

> fully functional evaluation version:

> <ftp://ftp.rsinc.com/pub/idl>

>

> Cheers,

> Liam.

> <http://cimss.ssec.wisc.edu/~gumley>

Thank you a lot for the information. I will get started soon. IDL seems  
to be a great opportunity for graphix.

By the way for those who wonder what is Povray. It is a free software that  
allows to actually  
code 3d objects in a 3D world with ray tracing rendering.

Philippe

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