## Subject: Re: undocumented IDL built-in TVRDC Posted by gurman on Fri, 10 Jun 1994 02:16:30 GMT

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In article <1994Jun9.182922.21061@noao.edu>, eharold@corona.sunspot.noao.edu (Elliotte Harold) wrote:

- > I recently ran across what appears to be an undocumented built-in
- > procedure in IDL 3.5 called TVRDC. I can't find a reference to it anywhere,
- > but it seems to return the point in the IDL window which the user
- > clicked. It's syntax is
- > tvrdc,x,y,/dev

> >

- > After calling this x and y now contain the x and y coordinates where the
- > mouse was clicked. Here at NSO we found it useful for a program that
- > tracks Jupiter's moons between frames. In the picture of Jupiter taken
- > with the Vacuum Tower Telescope the moons are fairly small, pretty much
- > single pixel objects so to locate them we just move the mouse and click
- > on the moon. Has anyone else used this? More to the point is there some
- > reason it's undocumented? Or is it documented somewhere that I just haven't
- > been able to find? If you're wondering how I found out about it, I saw it
- > used in the TVRD userlib procedure.

TVRDC certainly used to be documented (at least way back in the IDL < 2 days), but it may be (rank speculation here) that not every platform that now supports IDL also supports cursor readback.

It's:

TVRDC, x, y [, wait\_for\_mouse\_button]

where wait\_for\_mouse\_button non-zero (default) means: wait 'til mouse is clicked to read back x and y. If wait\_for\_mouse\_button is 0, it executes immediately.

Keywords can be one of (at least): /device, /normalized, and /data.

Anybody from RSI care to indicate why TVRDC is undocumented? Or are you all too busy preparing for the release of IDL 3.6? Or selling ENVI licenses?

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