Subject: Re: I for Interactive Programming? (was: widget_control and group_leader)
Posted by dominik on Fri, 05 Jan 2001 11:20:44 GMT
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>>>> > "JS" == JD Smith <jdsmith@astro.cornell.edu> writes:

JS> Hear Hear! I've got something even better (from Carsten, of
JS> course). I'm not sure if this has been put into IDLWAVE yet as a
JS> more palatable form (I vote for it), but if you have version >4.7b
JS> (meaning when 4.8 comes out, if you're leary of alpha's) you can
JS> simply use in your .emacs:

JS> (add-hook 'idlwave-shell-mode-hook (lambda () (set
JS> (make-local-variable 'comint-input-ring-file-name) "~/.idlwhist")
JS> (comint-read-input-ring)))

JS> (add-hook 'idlwave-shell-sentinel-hook 'comint-write-input-ring)

JS> I.e. just set up a "comint input ring filename" to ~/.idlwhist (or
JS> whatever you like), and ensures it is read in when the shell
JS> starts (in the idlwave-shell-mode-hook), and written out after it
JS> exits (in the idlwave-shell-sentinel-hook).

This will be the default in IDLWAVE 4.8.

- Carsten

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