
Subject: Re: Code for Dynamically creating and repositioning Buttons during IDL runtime

Posted by [davidf](#) on Fri, 12 Jan 2001 23:32:55 GMT

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Roy Stone (stone_roy@hotmail.com) writes:

- > I am writing an IDL application in which I have a number of pre-defined
- > button widgets that are duplicated and repositioned during runtime. The
- > effect I am looking for is similar to the guibuilder environment where I can
- > repeatedly drag a number of different buttons from a tool bar and position
- > and arrange them somewhere within a window. A single click is used to drag
- > and position them while a double click opens a property box associated with
- > that button.
- >
- > Can anybody point me to an existing IDL application or code source that
- > tackles this particular requirement?

Wrong software. I think you are looking for Visual Basic. :-)

Cheers,

David

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