Subject: Code for Dynamically creating and repositioning Buttons during IDL runtime

Posted by Roy Stone on Fri, 12 Jan 2001 23:22:44 GMT

Hi,

I am writing an IDL application in which I have a number of pre-defined button widgets that are duplicated and repositioned during runtime. The effect I am looking for is similar to the guibuilder environment where I can repeatedly drag a number of different buttons from a tool bar and position and arrange them somewhere within a window. A single click is used to drag and position them while a double click opens a property box associated with that button.

Can anybody point me to an existing IDL application or code source that tackles this particular requirement?

Thanks

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