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Subject: Re: "Help" in Widget Programs

Posted by [thompson](#) on Thu, 09 Jun 1994 13:13:08 GMT

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Daniel M. Israel (crdmi@vulcan.giss.nasa.gov) wrote:

- > Has anyone written any widget programs with context sensitive pop-up
- > help? I would like to do this, but I can't think of any method that is
- > not extremely clumsy. Any suggestions?

Here's an idea: Suppose you had a widget button marked "Help" which could be either on or off. Then, in your event handler routine when you process a widget event it would look to see if this button was on. If it was, then a context-sensitive help screen would pop up; if not, then the button would just do what it was supposed to do.

Conceptually simple, but somewhat tedious since you'd have to put this IF..THEN..ELSE structure in for each possible widget event.

Bill Thompson

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