
Subject: Re: making an object from class structure?
Posted by [Pavel A. Romashkin](#) on Wed, 17 Jan 2001 20:05:31 GMT
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Craig Markwardt wrote:

>
> Hi object experts!
>
> I am a little stymied on an "internal" object question. In the course
> of restoring objects from a SAVE file, I can definitely restore the
> class *structure*. That is, I can read the structure definition, the
> super classes, etc and reconstruct a class structure filled with the
> correct data.
>
> My question is, how do I get an object "pointer" to it.

Hi Craig,

Isn't it the object *reference* that you get when you restore a saved object? I could never get to object *structure* definition (which I use for my lazy-sitting-place loop cleanup method) by using anything other means than `o_str = {My_obj}`. Or are you looking for a way to get a *definition* from SAV, then re-fill it manually and assign it to an object reference?

Cheers,
Pavel
