Subject: IDL and Microsoft Object Linking and embedding OLE
Posted by Peter Brooker on Tue, 16 Jan 2001 20:36:58 GMT

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<html>
I have a software package called Prolith that allows "<i>Visual
Basic, C++, or other programming languages to control PROLITH from other
OLE-compliant applications</i>."
<p>You can write a program in C++ and make calls to Prolith routines. ProLith
then return the data back to the C++ program.
<p>This sounds allot like the "call_external" command in IDL.
<p>They go on to define OLE as object linking and embedding that is a "<i>strategic
technology from Microsoft that is the standard for application integration
and interchange in Windows.</i>"
<p>Is there anyway that an IDL program can access the OLE ProLith routines
the same way a C++ program can?
<p>thanks-Peter Brooker</html>