Subject: Re: Object rendering with dynamic views
Posted by btt on Tue, 23 Jan 2001 13:45:06 GMT
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<!doctype html public "-//w3c//dtd html 4.0 transitional//en">
<html>
Thanks Mark and David,

<p>Mark Hadfield wrote:
<blockquote TYPE=CITE>No, but if you would like to compare them and report
back to the group, that

would be much appreciated :-)
<p>I can only offer my $0.02 worth:
<p>I think this area deserves a careful examination. (Thanks for volunteering

Ben.) I suspect you will find that performance is important, but that
the

ranking of the different methods will vary widely depending on OS,
graphics

hardware, IDL settings and day of the week.</blockquote>
I don't know the exchange rate but you $0.02 is always worth the money.
Volunteer? I should have kept my trap shut.
<p>My urge is to abandon the object graphics in this case and use direct
graphics. I have bumped into this question because I am converting
a direct graphics routine that I wrote a long time ago (it is very fast)
to object graphics. Now it is mostly complete, but the interactive
business is getting to be a bit of an event-processing-rendering bottle
neck.

<blockquote TYPE=CITE>
<pre>My only redeeming quality is that I tend to perceive
failure as good information. :-)</pre>
</blockquote>

<p>
David, Have you ever read the wonderful Emily Dickinson poem about
the sweetness of success to those who rarely experience it? If not,
I'll dig it out and send it to you.

<p>Thanks again,
<p>Ben
<p>--

Ben Tupper

Bigelow Laboratory for Ocean Sciences

180 McKown Point Rd.

W. Boothbay Harbor, ME 04575

btupper@bigelow.org

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