Subject: Re: Object rendering with dynamic views
Posted by davidf on Tue, 23 Jan 2001 05:45:40 GMT

Mark Hadfield (m.hadfield@niwa.cri.nz) writes:

> I should think the root cause of a flaky hardware renderer would be a flaky
> video driver. So once your correspondent might want to try tracking down &
> installing the latest version of the video driver, then trying the hardware
> renderer again.

Not so likely, in this case, as we both experienced the
same problem with different graphics cards (I think).
In any case, my graphics drivers are completely up to
date. Another way of saying this is that they work,
and I sure as hell am not going to install another
driver on a machine that has not crashed in a week.
Even I'm not that masochistic. :-)

Cheers,

David

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