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Subject: Re: Creating a sphere (Object Graphics)  
Posted by [Jason P. Meyers](#) on Mon, 29 Jan 2001 20:04:48 GMT  
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David Fanning wrote:

>  
>  
> Well, I'm sure this was a useful exercise in  
> and of itself. But I think I might have had  
> a look at the ORB object that comes in the  
> IDL examples/objects sub-directory. :-)  
>  
> sphere = Obj\_New('Orb')  
>

Thanks, this is exactly the kind of thing I was looking for.

>  
> In any case, you ought to have a look through  
> this directory fairly soon after you start working  
> with objects.  
>

Next on my list of things to do...

> Cheers,  
>  
> David  
>  
> P.S. Let's just say spending many needless hours  
> writing IDL programs was *\*exactly\** how I became  
> knowledgeable about IDL. :-)  
>

The time spent was worth it and I can still use cone function that  
fell out of the work. :)

Once again, thanks for pointing out the  
not-so-obvious-yet-should-have-been-obvious  
solution.

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