## Subject: Read and Write IDL SAVE files! Posted by Craig Markwardt on Mon, 12 Feb 2001 11:45:08 GMT View Forum Message <> Reply to Message

I am pleased to release a library for reading writing and interrogating IDL SAVE files on my web page:

http://cow.physics.wisc.edu/~craigm/idl/idl.html

Interactive users will probably appreciate the ability of CMSAVEDIR to list the contents of a SAVE file without restoring it. I personally find this procedure very useful, because I often create save files and later forget what they contain. You may find the download worth it just for this feature! They will also probably like the /APPEND keyword of CMSAVE to append additional data to any SAVE file.

Programmers will probably use the library to write their own data, and to read user's existing data. The library provides higher-, middle-and lower-level routines for reading writing and querying a SAVE file. There are flexible ways to selectively save and restore variables under programmatic control. Using the CMSAVEDIR procedure it is possible to extract a wealth of information about the save file without actually reading the data.

The library supports all save file formats written by IDL version 4 and later. However there are some caveats. As we explored on this newsgroup, it will not be possible to save and restore objects, but JD Smith's solution will be greatly facilitated by the NAMED\_CLASSES keyword of CMSAVEDIR. It is also not possible to read or write compressed files, or files larger than 2 gigabytes. Still I think people will find a lot of applications for the library.

I encourage you to give it a try. As usual, all the files are documented, and the web page contains some overall documentation. You can get started almost right away, and some examples are provided on the web page, listed under Questions and Answers. The first thing you can try is the CMSV\_TEST procedure which will make sure you have a fully functional library. Hopefully there will be relatively few bugs to shake out! :-)

Have fun with it, Craig 	
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