Subject: Re: Bug? yea or nay.
Posted by Paul van Delst on Thu, 15 Feb 2001 22:34:40 GMT
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Vapuser wrote:
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From the IDL online manual (I know you already know this, Vapuser. It's here for completeness):

NTAGS KEYWORDS LENGTH

> What say you? Bug or not?

Set this keyword to return the length of the structure, in bytes.

Note - The length of a structure is machine dependent. The length of a given structure will vary depending upon the host machine. IDL pads and aligns structures in a manner consistent with the host machine's C compiler.

This sounds like a similar scenario I have encountered with COMMON blocks in F77 and structures in F90 (to use or not to use the SEQUENCE statement? :o). If I want to read in a series of numbers of different types, although my data structure consists of variables adding up to N bytes, the actual amount of memory used _could_ be more depending on what system I was on. I always presumed this was done because various OS's were "optimised" to deal with data (i.e. store, retrieve) lined up on either 8-byte or 4-byte boundaries in actual memory. The user shouldn't have to worry about the number of bytes (with padding) in memory (unless you have *humungous* data structures).

I wouldn't consider it a bug, but it does seem rather, uh, lazy to return the _actual_ memory used rather than the sum size of the components when the latter is what is required to define record sizes to read data - producing side effects such as you have found. I though the one of the strengths of IDL was its system independence?

Maybe you can sell Kodak/RSI TOTSIZE() for IDL 5.4.1? :o)

BTW, on my linux box with IDL 5.4, print,n_tags(r,/length) = 12

paulv

A little learning is a dangerous thing; Paul van Delst

Drink deep, or taste not the Pierian spring; CIMSS @ NOAA/NCEP

Ph: (301)763-8000 x7274 There shallow draughts intoxicate the brain,

Fax:(301)763-8545 And drinking largely sobers us again.

Alexander Pope. pvandelst@ncep.noaa.gov