
Subject: Re: True Color, but !d.table_size eq 64?

Posted by [Alex Schuster](#) on Tue, 13 Feb 2001 12:29:21 GMT

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Alex Schuster wrote:

> On our Ultrasparcs, with True Color display, I only get a color table
> with 64 entries. I start IDL, open a window, and !d.table_size is 64,
> not 256, or the value I pass via the colours keyword.
> Any idea why this happens? Under Windows, it's always 256.
>
> About all of my programs only need 8-bit color, so I used to do a
> device, pseudo=8 to switch completele to 8-bit mode, and everything was
> fine. But now I would like to use a true color display and
> non-decomposed colors, but 64 coler cells is not enough. Hey, where's
> the problem, there are plenty of colors, it's a true-color display after
> all!

Um, it is not. I just forgot the DEVICE, TRUE_COLOR=24 statement. Silly me.

Alex

--

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