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Subject: Typing in a widget\_text crashes my C program!  
Posted by [Jason Weiss](#) on Tue, 13 Feb 2001 02:27:56 GMT  
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Hi, All.

Been using IDL (currently 5.4) for a while now, but I've come across a unexpected problem that has left me frustrated. We are using some C-code to drive some electronics through a PCI card on our Sun Ultra 10. During readout of our electronics, I noticed it would intermittently crash. After weeks of mysterious crashes, I discovered the program crashes when I type into a widget\_text box!

Any ideas why? What happens, on a system level, when a user types into a widget\_text? What would cause this (or any) kind of interaction between IDL and C?

The C code is not called by IDL but rather running in a separate shell. The solution to my problem would no doubt require a change to either my system setting or my C-code, since it is desirable that the C-code could run regardless of any IDL processes running concurrently.

Thanks,  
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"Pull against the tide, and you pull against the gradient,

Woven with era, we belong to the ages."

-- Trash Can Sinatras, "Orange Fell"

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