Subject: Re: IDLWAVE 4.8

Posted by Martin Schultz on Wed, 28 Feb 2001 08:43:13 GMT

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JD Smith wrote:
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> >

- > emacs --geometry 80x32 --eval "(setq idlwave-shell-use-dedicated-frame
- > nil)" -f idlwave-shell -f delete-other-windows --eval "(add-hook
- 'idlwave-shell-sentinel-hook 'save-buffers-kill-emacs t)"

>

- > as an alias (a bit hard to remember all that!). I'm not an xemacs user,
- > so I don't know how it would cross over (but I suspect it should work).
- > If I want to do it over a slow network connection, I'd add a "-nw" in
- > there, in place of the "--geometry 80x32" part. Everything works as
- > you'd hope.

>

- > This starts the idlwave-shell in a nice sized window, killing all other
- > windows (like \*scratch\*), and sets it up so that when I quit IDL (using
- > C-d, perhaps), emacs itself quits. This is my "fire up IDL for a quick
- > calc" mode, but complete with all the IDLWAVE goodies... completion,
- > help and routine info lookup, etc. I used to use an xterm for this, but
- > have not looked back since Carsten helped me formulate this incantation.

> > JD

Oh, how I would love to be able not to look back;-) Just that xemacs still complains with "Cannot open load file idlwave-shell". I had to leave out the --geometry argument, because that create one window named "--geometry" and another window named "80x32". Now I see a scratch window open and then the above error message.

## Martin