Subject: Widget event handlers
Posted by Joe Means on Fri, 02 Mar 2001 00:58:42 GMT
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In a widget program [TranslateAxies] I am writing I specify an event handler function for each widget that can generate an event. I specify event handlers for each text and button widget but not for base and label widgets [no bases are resizeable]. No base widgets can be resized. The GUI includes text boxes for user input. When I ran the program initially, put text in any box and clicked enter, I always got the error:

Attempt to call undefined procedure/function: 'TRANSLATEAXIES EVENT'.

So I put a do-nothing procedure with this name in the TranslateAxies_EventCB file. Now I do not get the error. Also, all the text widgets and their event functions seem to run fine [when I click return after entering a value in the text field], because their values in the info structure are updated OK.

It does not seem like I need this do-nothing proceedure. Can anyone tell me why it is needed?

Also, when I type text in a text widget it will not call the event function to update the value in the info structure if I click tab to move out of the field. Why is this?

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