Subject: Re: string manipulation
Posted by Pavel A. Romashkin on Thu, 01 Mar 2001 19:54:36 GMT

"Kenneth P. Bowman" wrote:
>
> No, but I expect someone could whip up an object to *render* a virtual
> pint of beer. But wait, would that be hardware or software rendering?

Just make sure it works on my Mac... and does not render a Budweiser. I
don't care whether it uses OpenGL to open the bottle or a hardware tool.

Pavel