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Subject: Re: Minor problem with command line editing on SGIs  
Posted by [Craig Markwardt](#) on Fri, 23 Mar 2001 04:20:35 GMT  
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"K. Bowman" <k-bowman@null.tamu.edu> writes:

> When I run IDL interactively on our SGIs (IRIX 6.5), I get occasional  
> artifacts when using the cursor keys to recall and edit the command  
> line buffer. When scrolling through the buffer with the up or down  
> arrows, and the newly recalled line is shorter than the previous line,  
> the short line will have a few garbage characters at the end. E.g.,  
>  
> IDL> contour, dist(50,50), findgen(50), findgen(50)  
> IDL> print, findgen(100)\$<3>  
>  
> To ensure that I get sufficient catcalls, this is with a VT100 emulator  
> on Mac. The problem only happens in IDL. Anyone know the magic stty  
> settings to make this go away?

Forget about a few garbage characters! When I'm dealing with commands  
\*larger\* than the screen width, my whole screen ends up looking like a  
carnival. It's crazy! Let's just say the RSI folks didn't spend too  
much time on command line editing...

Craig

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