
Subject: Re: pointer question

Posted by [Paul van Delst](#) on Thu, 22 Mar 2001 18:00:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

"Pavel A. Romashkin" wrote:

>

> John-David Smith wrote:

>

>> While this isn't exactly useful programatically, it may get you out of a pinch.

>

> I could see even how you could get the output from Help into a string,
> then use Cast to get the heap variables, but the effort involved seems
> much larger than avoiding losing the pointers to start with. Besides,
> they say not to use Help to gather any info used in a program, as they
> can change it at any time.

And it wouldn't inspire confidence in code when the method used to recover lost pointer references is via a procedure called "help". :o)

paulv

--

Paul van Delst A little learning is a dangerous thing;
CIMSS @ NOAA/NCEP Drink deep, or taste not the Pierian spring;
Ph: (301)763-8000 x7274 There shallow draughts intoxicate the brain,
Fax:(301)763-8545 And drinking largely sobers us again.
paul.vandelst@noaa.gov Alexander Pope.
