
Subject: Re: pointer question

Posted by [Pavel A. Romashkin](#) on Thu, 22 Mar 2001 17:21:59 GMT

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John-David Smith wrote:

> While this isn't exactly useful programatically, it may get you out of a pinch.

I could see even how you could get the output from Help into a string, then use Cast to get tthe heap variables, but the effort involved seems much larger than avoiding losing the pointers tostart with. Besides, they say not to use Help to gather any info used in a program, as they can change it at any time.

Cheers,
Pavel
