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Subject: Re: Rotate an image using objects  
Posted by [davidf](#) on Wed, 04 Apr 2001 16:05:01 GMT  
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Daniel Sage ([daniel.sage@epfl.ch](mailto:daniel.sage@epfl.ch)) writes:

> We try to do geometric transformation a 2D flat image (e.g  
> findgen(128,128)) including in a model.  
> It works fine with the translation (mymodel->Translate) and scaling  
> (mymodel->Scale) but  
> it doesn't for the rotation (mymodel-> rotate). Our goal is to rotate  
> the image at the center of image.  
>  
> Anyone has an idea why it doesn't work.

You will have to ask RSI why object images don't rotate,  
but they don't. To rotate them, you will have to use a polygon  
object and put the image into the polygon as a texture map.

Cheers,

David

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