
Subject: Re: Header File *.h?

Posted by [Dominik\[1\]](#) on Thu, 05 Apr 2001 17:35:15 GMT

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Is there also a possibility to save system variables, so IDL automatically knows them?

Dominik

"David Fanning" <davidf@dfanning.com> schrieb im Newsbeitrag news:MPG.15361a3b1e3be4b1989dcd@news.frii.com...

> Dominik (dpaul@ukl.uni-freiburg.de) writes:

>

>> another question from me (its because I am new to IDL and have to use some

>> code frome somebody else). I never find a header file (*.h) while using IDL.

>> But the source I have to use is using a header file, that means there is a

>> header file *.h with some structure declerations. But IDL ignore it.

>> Does somebody know, how to use such a header file?

>

> Unless a file has a *.pro or *.sav extension, IDL cannot

> "find" it automatically. The person who wrote the *.h file

> for IDL had been to too many C programming workshops. :-)

>

> The proper way to write a file with structure declarations

> is to give the file the "name" of the structure with __DEFINE.PRO

> (two underscores) appended to it. Put this file in the !PATH

> and IDL will find it automatically when you create the structure

> in the code.

>

> Cheers,

>

> David

> --

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