

---

Subject: Re: SIMULTANEOUS RUN

Posted by [stl](#) on Thu, 07 Jul 1994 11:19:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

In article <2vfr1h\$idl@news.service.uci.edu> victor@astro2.ps.uci.edu (Victor Shvetsky (Garden)) writes:

>  
> and during this time I want to use the xsurface routine < to rotate the image>  
> right now I have something like this:  
> a=widget\_base()  
> b=widget\_base(a)  
> XSURFACE is under the B base  
>  
> c=widget\_base(a)  
> DECONVOLUTION ROUTINE under c base  
>  
> HOW do I call xmanager so that I get DECONVOLUTION ROUTINE\_event to run  
> and If I choose XSURFACE button when deconvolution is running,  
> I would be able to use xsurface WHILE DECON is running and NOT after.

Hi,

okay, well, if you are using xmanager (which you should be) you will set up an event handler for your program something like the following:

```
xmanager,'your_program',a
```

then in your event handler called: your\_program\_event.pro you parse for what event occurred, from say your two buttons. I believe once one is started from within the event handler, you can hit the other button, and even though the other one is not done yet, the new event will trigger new code to start (while the other is still running) You should not need to use the TIMER event stuff because it doesn't sound like your code is time specific, you just want it to run more or less in parallel.

hope this helps a little. if not, let me know and we can mail back and forth about this.

good luck,

-stephen

--

Stephen C Strebel

/ SKI TO DIE

strebel@sma.ch

/ and

Swiss Meteorological Institute, Zuerich / LIVE TO TELL ABOUT IT

01 256 93 85

/ (and pray for snow)

---