Subject: New IDL User Questions Posted by John Piccirillo on Tue, 08 May 2001 17:38:16 GMT View Forum Message <> Reply to Message

Hello,

I'm new to IDL, but not new to programming. I have the IDL manuals and Dr. Fanning's excellent book, nevertheless, I have a few basic questions:

- 1. Editor Screen
- a. Is there a way to make the Editor full screen or extend over some of the other windows? Using resize doesn't do it. Does everyone confine themselves to this small window on their code?
- b. My scrolling mouse will scroll in the Output Log and Variable Watch

windows, but not in the Editor Window. Que pasa?

2. Array Operations - Not being used to IDL type of array operations, is there a simpler way to do the following?

```
a.
       For I = 0, 199 Do Begin
          For J = 0, 84 Do Begin
             If (ImageMask[I,J] EQ 1) Then ImageROI[I,J,*] =
ImageS[I,J,*]
             Else ImageROI[I,J,^*] = 0
          EndFor
       EndFor
 I thought of using the WHERE function as in,
    ROI = Where(ImageMask EQ 1)
  but ImageROI[ROI] = ImageS{ROI} leaves out the third dimension.
```

b. ;blow-up image X 9 For Screen Display

```
For j = 0.84 Do Begin
   For i = 0.199 Do Begin
                    = ImageS[i,j,[4]]
Jlmage[3*i,3*j]
JImage[3*i,3*j+1] = ImageS[i,j,[4]]
JImage[3*i,3*j+2] = ImageS[i,j,[4]]
JImage[3*i+1,3*j] = ImageS[i,j,[4]]
JImage[3*i+1,3*j+1] = ImageS[i,j,[4]]
JImage[3*i+1,3*j+2] = ImageS[i,j,[4]]
JImage[3*i+2,3*i] = ImageS[i,i,[4]]
JImage[3*i+2,3*j+1] = ImageS[i,j,[4]]
JImage[3*i+2,3*j+2] = ImageS[i,j,[4]]
  EndFor
EndFor
```

I don't use the EXPAND function because I don't want to interpolate the data.

3. PLOT

Thanks,

John Piccirillo

I have a couple of plots I want on the same Y Scale, the larger of the two

data sets. Presently, I use plot to generate the scale to !y.range, and then test

the two ranges and re-plot, as in.

```
Window, 0, Title = ' P Target; NPix = ' + string(Fix(NumOnes)), $
 XSize = 350. YSize = 350. XPos = 0. YPos = 0
Plot, WavL, MeanPT, PSYM = 2, TickLen = 1, XGrid = 1, YGrid = 1
PTYRange = !v.crange
Window, 1, Title = ' P BkGnd; NPix = ' + string(Fix(17000 - NumOnes)), $
    XSize = 350, YSize = 350, XPos = 0, YPos = 375
Plot, WavL, MeanPB, PSYM = 2, TickLen = 1, XGrid = 1, YGrid = 1
PBYRange = !y.crange
SPRange = Max([PTYRange[1], PBYRange[1])
MaxY = [0,SPRange]
; replot all with new, uniform Y scale
Window, 0, Title = 'P Target; NPix = ' + string(Fix(NumOnes)), $
 XSize = 350, YSize = 375, XPos = 0, YPos = 0
Plot, WavL, MeanPT, PSYM = 2, TickLen = 1, XGrid = 1, YGrid = 1, YRange =
MaxY
Window, 1, Title = 'P BkGnd; NPix = ' + string(Fix(17000 - NumOnes)), $
    XSize = 350, YSize = 350, XPos = 0, YPos = 375
Plot, WavL, MeanPB, PSYM = 2, TickLen = 1, XGrid = 1, YGrid = 1, YRange =
MaxY
this seems inefficient, what is a better way?
```