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Subject: Re: sending events

Posted by [marc schellens\[1\]](#) on Wed, 16 May 2001 04:48:03 GMT

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"Dominic R. Scales" wrote:

>  
> Hi marc,  
> There are many situations where you need to generate and send  
> an event. Here's an example:  
>  
> I sometimes send events to the eventhandler, when for instance,  
> a choice made in one menu influences an other. Say, our user can  
> choose a certain set of properties from a non-exclusuive check  
> button list (nex\_list). A separate list of exclusive check buttons  
> contains operations to be performed on the data (ex\_list).  
>  
> Some combinations in nex\_list force the choice of a specific  
> operation from ex\_list, while others can be used with any operation.  
>  
> When I'm finished doing whatever a click in nex\_list requires I  
> can check the combination of properties set. If it requires a  
> specific setting in ex\_list I send an event and choose the appropriate  
> operation in ex\_list. My user doesn't have to remember checking ex\_list  
> if there is only one possibility left.  
>  
> Cheers,  
> Dominic  
>  
> PS Hm, re-reading it, I don't know if it is clear enough. Oh, well...

Ok, but in this case you could also call the eventhandler directly...

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