## Subject: Re: Obtaining variable names as strings Posted by R.Bauer on Mon, 14 May 2001 15:38:54 GMT

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## Martin Schultz wrote:

>

> Ian Dean <ian.d.dean@baesystems.com> writes:

>

> 1.) please don't use html mail in future posts.

>

- > 2.) i'm still not entirely sure what you want to do here, but from
- > your description it sounds as if there are several things done in
- > an unnecessarily complex way? Even if the include file is sacrosanct
- > as you say (BTW: I would never accept such a statement), you could
- > still treat it as a normal ASCII file and read in the variable definitions
- > e.g. into structures like { varname: "Joe", value: "200" } or into
- > two arrays: strarr() and values(). This would make searching and
- > matching much easier.

>

- > 3.) but if you really need to include the include file as such,
- > Reimar Bauer can probably tell you how to use the undocumented
- > features of routine\_name() to achieve what you want.

>

> Martin

>

Hi, Ian

in the past I have used some variables in the same way I think as you like to do it now.

The following function founds defined variables without structures. They are removed by some statements in the routine.

http://www.fz-juelich.de/icg/icg1/idl\_icglib/idl\_source/idl\_ html/dbase/download/variab.tar.gz

This function uses the internal routine routine\_info. This is an undocumented routine and it could be that it will be removed in future releases.

Many routines e.g. Craigs restore or the read\_ascii etc. are using some features of this routine.

I prefer myself reading variabels in structures mentioned by Martin see point 2.

## regards Reimar

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Reimar Bauer

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a IDL library at ForschungsZentrum J�lich http://www.fz-juelich.de/icg/icg1/idl\_icglib/idl\_lib\_intro.h tml

http://www.fz-juelich.de/zb/text/publikation/juel3786.html