
Subject: Removing stray clusters of points

Posted by [Todd Clements](#) on Fri, 01 Jun 2001 21:52:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi all again...

Thanks again Craig for your response on the ellipse fitting, it does most of what I need. However, because our images are so broad, the edge detection method you suggested doesn't work. The `roberts()` and `sobel()` routines DO enhance the edge, but not quite enough, and they leave some stray pixel clusters.

So, what I did instead was write an algorithm that simply finds the literal edge of the image (after edge enhancement) coming from the left and right. This gives me a rough outline of a circle that I can use the ellipse fitting program. This works well except sometimes there are a few sets of stray pixels clusters that interfere with finding the edge of the image. I'd love to be able to remove these stray clusters.

I found the `sigma_filter` function in one of the on-line libraries, but it doesn't seem to quite work no matter what box size or sigma I use. So, right now what I've done is the following. I look for small boxes inside large boxes where there are no additional pixels around the small box. This does what I want, but is slow. As you can see from the code, these are really isolated patches, which should be easier to get rid of!

```
-----  
;; znew is the image data  
s = size( znew, /dimensions )  
newSum = fltarr( s[0], s[1] )  
newSum1 = fltarr( s[0], s[1] )  
bs = 8  
ss = 4  
for i=-ss, ss do for j=-ss, ss do newSum1 = newSum1 + shift( znew, i, j )  
for i=-bs, bs do for j=-bs, bs do newSum = newSum + shift( znew, i, j )  
junk = where( newsum1 eq newSum )  
if( junk[0] ne -1 ) then $  
    znew[junk] = 0  
-----
```

`znew` is usually 512x512, but this is still a fairly slow process, and I'm sure there's a better way of doing it. I don't have to worry about edges of the array, since there is generally no data near our array edges.

Any thoughts regarding the problem (or just general life philosophy =) are appreciated.

TIA,
Todd
