
Subject: Re: Multiple surface plotting
Posted by [Dick Jackson](#) on Thu, 31 May 2001 15:43:32 GMT
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Hi Paul,

"Paul van Delst" <paul.vandelst@noaa.gov> wrote...

> If OG can produce the pretty pictures in less time, great! Where do I
> start? :o)

Just a few days back (May 25) I wrote a reply on this topic "Re: Object Graphics newbie question", I'll just quote a bit of it here. If you just want to drop some objects in 3-space, find the right view and print (or export to image or VRML), the IDL example program XObjView works very nicely:

Here's an example of how easy XObjView is to use (code example attached to this message as .pro file... hope it works for you):

```
=====
m=obj_new('IDLgrSurface', Dist(30), Color=[255,0,255], Style=2, $
          Shading=1, Name='Wide Magenta Surface')
g=obj_new('IDLgrSurface', Dist(10)*5, Color=[0,255,0], Style=2, $
          Shading=1, Name='Tall Green Surface')
xobjview,[m,g]
=====
```

Cheers,

--

-Dick

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```
begin 666 ex0.pro
M;3UO8FI?;F5W*")=)1$QG<E-U<F9A8V4G+"!$;7-T*#,P*2P@0V]L;W(J6S(U
M-2PP+##(U-5TL(%-T>6QE/3(L("0-"B @(" @(" @("!"3:&%D:6YG/3$L($YA
M;64])U=i9&4@36%G96YT82!3=7)F86-E)RD-"F<];V)J7VYE=R@G241,9W)3
M=7)F86-E)RP@1&ES="@Q,"DJ-2P@0V]L;W(J6S L,C4U+#!="!"3='EL93TR
M+" D#0H@(" @(" @(" @4VAA9&EN9STQ+"!.86UE/2=486QL($=R965N(%-U
@<F9A8V4G*0T*>&]B:G9I97<L6VTL9UT-"@T*96YD#0H`
`
end
```
