Subject: Re: trouble compiling AIM routines (mac files on windows?) Posted by davidf on Tue, 05 Jun 2001 02:20:40 GMT

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Mirko Vukovic (mvukovic@taz.telusa.com) writes:

- > I downloaded AIM (an image processing tool). However, although the
- > directory is in !path, the .compile or .run statement does not do any
- > compiling (no messages regarding compiled routines).

>

- > The files seem to be in Macintosh format. Could that have something
- > to do with it? I did download the windows version.

Out of curiosity, I just downloaded the windows package as well. The archive appears to be a Mac Stuffit file, but WinZip managed to extract it just the same. I downloaded the AIM manual in PDF format, too.

Following the directions in the manual (a mistake, probably), I added the AIM folder to my path and typed "aim". I immediately crashed. Can't find the AIM logo. Ah, oh. OK, start the program from the aim directory. Logo is there. Program is running. Dynamite!

Load a sample image. Try some image processing functionality. Oh, oh. Program immediately crashed with subscript range errors. :-(

Quick look at the code. Yikes! Common blocks! In a widget program!?

I think I'll wait for version 2. :-)

Cheers.

David

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