
Subject: Re: MAP=0 and EDITABLE conflict
Posted by [stl](#) on Wed, 27 Jul 1994 15:36:41 GMT
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In article <30vnu8\$rpc@news.service.uci.edu> vshvetsk@fourier.oac.uci.edu (Victor Shvetsky) writes:

>
>
> I have two widget_text windows, one is visible <map=1> and one is not <map=0>
> Both of them are editable
> the problem is that UNLESS you keep both of them visible when you declare them-
> one is not going to be editable.
> example:
> a=widget_base()
> b=widget_base(a)
> b1=widget_base(a, map=0)
> c=widget_text(b, /EDITABLE)
> c1=widget_text(b1, /EDITABLE)
>
> widget_control, /REAL,a
>
Hi there,

I haven't tried this, but I am pretty sure of how to fix your problem.

Use a separate base for each of these, and make sure the base common to both of these does not specify either /row or /column.

think it should then be possible.

let me know if this doesn't work though.

-stephen

(sun sun and more sun... and heat and heat despite all
my prayers for snow!!!
Just doesn't seem to be working yet... Bummer!)

--

Stephen C Strebel / SKI TO DIE
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Swiss Meteorological Institute, Zuerich / LIVE TO TELL ABOUT IT
01 256 93 85 / (and pray for snow)
