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Subject: mouse events

Posted by [alexandrabocioaca](#) on Thu, 14 Jun 2001 19:06:33 GMT

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Hi!

I wonder if anybody else experiences erroneous mouse events returned by IDL programs?

My experience involves object graphics, IDL 5.3 and Windows 2000.

In the beginning the events are returned correctly but after some (let's say intensive) use of the mouse buttons (trackball for example)

IDL stops responding to mouse events or the responses are not correct.

It happens not only for the programs I created but also for other programs, ex. d\_surfview.

Even restarting IDL does not solve the problem but only restarting windows.

I don't say that IDL is to blame but I am dying to find out if there is a way to eliminate this frustration.

Many thanks,

Alexandra Bocioaca

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