
Subject: Searching for Translucency Algorithm
Posted by [joslyn](#) on Thu, 19 Mar 1992 16:27:19 GMT
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I'm trying to implement a 3D image processing tool within IDL and need a really good algorithm for displaying translucent objects. I've looked through the supplied IDL functions and some on the net but haven't found anything that would be useful. Any help would be appreciated. I certainly would like to see any code in idl-pvwave, but I can do just about any translation.

Thanks!

- Chris

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