Subject: Re: Sound with IDL... HELP! Posted by david[2] on Wed, 27 Jun 2001 14:43:08 GMT

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Alex Schuster writes:

- > Okay, okay. I'm calm. Everything's just fine. I'm sure, someone will
- > tell me that I don't have a BIG, BIG problem.

>

- > Because, hey, it's 2001, and of course it should be no problem to play
- > .wav files from IDL, right? Right.

_

- > When I do a
- > spawn, 'wav.exe mywav.wav',
- > a big DOS window opens. If I use
- > spawn, 'start /min wav.exe mywav.wav',
- > it closes immedeately, but it is still opened first for a short time.
- > I also see a small dialog telling me that IDL is spawning a command.

>

- > And this is just unacceptable! I want to show images to our patients
- > which are being tested, and I just cannot confuse them with appearing
- > and disappearing dialogs. No way.

>

- > Any ideas? If not, I really don't know what to do now. And I have to
- > explain the doctors why the program I wrote this week is of no use.

Uh, how about the NOSHELL keyword to the SPAWN command. Works in IDL 5.4. :-)

Cheers.

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/

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