Subject: Re: Repost of Vertex question...
Posted by Craig Markwardt on Fri, 29 Jun 2001 14:24:49 GMT
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Struan Gray <struan.gray@sljus.lu.se> writes:

> Craig Markwardt, craigmnet@cow.physics.wisc.edu writes:
>> Brian Koss <bakoss@rainbow.uchicago.edu> writes:</bakoss@rainbow.uchicago.edu>
>>> I have images of polygons connected edge to edge in a >>> quasiperiodic array, like the one I have attached to this >>> message The images are black and white and the edges of >>> the polygons are distinguisable because they are straight >>> lines. I would love to be able to use IDL to find the >>> vertices in this image.
>> Cute. Somehow I don't think this is a program that >> someone on the newsgroup can knock out in ten minutes. >
 Oh. I don't know. A quasicrystal will have a limited number of vertex orientations, which you can pick out by hand. Simply cut out one of each type of vertex into it's own sub-image, do a cross correlation between that and the whole image to find where that type of vertex occurs, and add up the resulting lists for each vertex type.
Cool ideas!
Craig

Craig B. Markwardt, Ph.D. EMAIL: craigmnet@cow.physics.wisc.edu Astrophysics, IDL, Finance, Derivatives Remove "net" for better response
>>> vertices in this image. >> Cute. Somehow I don't think this is a program that >> someone on the newsgroup can knock out in ten minutes. >> > Oh. I don't know. >> > A quasicrystal will have a limited number of vertex > orientations, which you can pick out by hand. Simply cut > out one of each type of vertex into it's own sub-image, do a > cross correlation between that and the whole image to find > where that type of vertex occurs, and add up the resulting > lists for each vertex type Cool ideas! Craig