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Subject: Re: Sound with IDL... HELP!

Posted by [Dick Jackson](#) on Thu, 28 Jun 2001 18:13:20 GMT

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"Alex Schuster" <Wonko@planet-interkom.de> wrote in message  
news:3B39ED36.DD579CF2@planet-interkom.de...

> Okay, okay. I'm calm. Everything's just fine. I'm sure, someone will  
> tell me that I don't have a BIG, BIG problem.

>

> Because, hey, it's 2001, and of course it should be no problem to play  
> .wav files from IDL, right? Right.

Hi Alex,

David's absolutely right about IDL 5.4 and Spawn, but if all you need is to  
get a .wav file sound played from the PC, you might want to try the  
excellent idl\_tools utilities by Randall Frank. One of the many marvels in  
there is a sound player. It's available at:

<http://www.rlkling.com/freeware/randallfrank.html>

Then, once you've dropped idl\_tools.dll and idl\_tools.dlm into your IDL  
\bin\bin.x86 directory, all you need to do is:

```
wav = Read_WAV('c:\winnt\media\chimes.wav', rate)
```

```
handle = Snd_Play(wav, rate)
```

(handle is not anything you need afterward, ignore it)

From what I can tell, Read\_WAV came in IDL 5.3, so this may be possible  
without the 5.4 upgrade, and you may prefer to have it all handled from  
within IDL!

Cheers,

--

-Dick

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